

-- ABSTRACT

~~The present invention is embodied in a digital Methods for media communication in a digital communication system. where multiple media data sources are time multiplexed into a packetized data stream, each packet having an assigned priority and the packetized data stream transmitted in substantially the order of assigned priority. At both the transmit side, and the receive side, audio packets are given priority processing over video packets, which in turn have priority over text/graphics data packets. Continuous real time audio playback is maintained at the receiver by delaying the playback of received audio in a first in/first out (FIFO) buffer providing a delay at least equal to the predicted average packet delay for the communication system. Optionally, the average system delay is continuously monitored, and the audio playback delay time is adjusted accordingly. Audio playback is slowed or accelerated in order to shrink or grow the difference in time between the sender and receiver. In another aspect of the invention, a conference of three or more callers is created by broadcasting a common packetized data stream to all conference callers. In one embodiment, the media comprises a plurality of media types (including for example audio, video, and/or data packets), and the system includes a processing apparatus for establishing communication between first and second callers over respective first and second communication mediums, which include one or more packet-switched communication channels. The method comprises using a connection routine of the processing apparatus to enable media type selections by the callers, and transmitting, via the processing apparatus, a plurality of media packets corresponding to each of the selected media types.--~~

**Appl. No.: 10/804,776**  
**Filed : March 19, 2004**

3. On page 1, lines 1-2 of the specification as filed, please amend the Title of the application as follows:

~~--METHOD AND APPARATUS~~ METHODS FOR MULTIPLE MEDIA  
DIGITAL COMMUNICATION ~~SYSTEM~~ -